

TNT GRAPPLING PRESENTS Saturday July 16th, 2022





www.TNTGrappling.com

Tournament Promoter: Cody Garza and Cindy Benavidez 713-306-2200

REGISTRATION FEE INFORMATION Register online EventsReg.org						
Register Early \$ Save Money \$	Early Registrations Last Wednesday of Event	nt Thursday through Saturday the day of Event				
Entry Fee – 1	\$50 (Includes \$5 League Fee)	\$55 (Includes \$5 League Fee)				
Additional Events	\$25 x	\$30 x				
Spectator Pass (General Admission)	\$15 x	\$20 x				
VIP Floor Pass (General Admission and Ringside)	\$25 x	\$35 x				
	TOTAL =	TOTAL =				

GRAPPING "GI" Divisions and Rules

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Standard BJJ rules	Weight Classes for "JUNIOR" (Female)
(Download complete rules	"10 and 13 years old Female" Novice 0 - 1 year
· ·	GNF-7 * Female * 10-13 * Fly (-75.0)
@www.TNTGrappling.com)	GNF-8 * Female * 10-13 * Bantam (-85.1)
	GNF-9 * Female * 10-13 * Feather (-95.1)
AWARDS: Competitors: 1st, 2nd, 3rd place will	GNF-10 * Female * 10-13 * Light (-105.1)
receive medals	GNF-11 * Female * 10-13 * Welter (-115.1)
ADULT GI "ABSOLUTE" CASH GRANDS:	GNF-12 * Female * 10-13 * Light Middle (-125.1)
(Must have 2+ competitors to receive prize)	GNF-13 * Female * 10-13 * Middle (-135.1)
All 1st place 18+ Male (Experience) - \$100	GNF-14 * Female * 10-13 * Light Heavy (135.1+)
All 1st place 18+ Female (Experience) - \$100	Experience 1+ year of experience GEF-7 * Female * 10-13 * Fly (-75.0)
All 1st place 18+ Male (Advance) - \$100	GEF-8 * Female * 10-13 * Bantam (-85.1)
All 1st place 18+ Female (Advance) - \$100	GEF-9 * Female * 10-13 * Feather (-95.1)
DI FASE NOTE Des te usint televisions en d	GEF-10 * Female * 10-13 * Light (-105.1)
PLEASE NOTE – Due to point tabulations and rankings for State Finals, all divisions are set and	GEF-11 * Female * 10-13 * Welter (-115.1)
cannot be moved or separated. If there is no one	GEF-12 * Female * 10-13 * Light Middle (-125.1)
in your division, you will win by default and an	GEF-13 * Female * 10-13 * Middle (-135.1)
exhibition match will be offered.	GEF-14 * Female * 10-13 * Light Heavy (135.1+)
	Weight Classes for "TEENS" (Mele)
Skill Levels:	Weight Classes for "TEENS" (Male) "14 and 17 years old"
Kids Ages 9 (male & female)	Novice 0 - 1 year
Juniors Ages $10 - 13$ (male & female)	GN-15 * Male * 14-17 * Light (-125.1)
Juniors Ages 14- 17 (male & female) Adults& Seniors (male & female)	GN-16 * Male * 14-17 * Welter (-135.1)
Adults& Seniors (male & remale)	GN-17 * Male * 14-17 * Light Middle (-145.1)
Weight Classes for "KIDS" (Male).	GN-18 * Male * 14-17 * Middle (-155.1)
"9 and under Male"	GN-19 * Male * 14-17 * Light Heavy (-165.1)
Novice 0 - 1 year	GN-20 * Male * 14-17 * Heavy (-175.1) GN 21 * Male * 14 17 * Cruiger (185.1)
GN-1 * Male * <= 9 * Fin (-55.0)	GN-21 * Male * 14-17 * Cruiser (-185.1) GN-22 * Male * 14-17 * Super Heavy (185.1+)
$GN-2 * Male * \le 9 * Fly (-65.0)$	Experience 1+ year of experience
$GN-3 * Male * \le 9 * Bantam (-75.0)$	GE-15 * Male * 14-17 * Light (-125.1)
$GN-4 * Male * \le 9 * Feather (-85.1)$	GE-16 * Male * 14-17 * Welter (-135.1)
GN-5 * Male * <= 9 * Light (-95.1) GN-6 * Male * <= 9 * Welter (95.1+)	GE-17 * Male * 14-17 * Light Middle (-145.1)
Experience 1+ year of experience	GE-18 * Male * 14-17 * Middle (-155.1)
$GE-1 * Male * \le 9 * Fin (-55.0)$	GE-19 * Male * 14-17 * Light Heavy (-165.1)
GE-2 * Male * ≤ 9 * Fly (-65.0)	GE-20 * Male * 14-17 * Heavy (-175.1)
GE-3 * Male * <= 9 * Bantam (-75.0)	GE-21 * Male * 14-17 * Cruiser (-185.1) GE-22 * Male * 14-17 * Super Heavy (185.1+)
GE-4 * Male * <= 9 * Feather (-85.1)	Weight Classes for "TEENS" (Female)
GE-5 * Male * <= 9 * Light (-95.1)	"14 and 17 years old"
GE-6 * Male * <= 9 * Welter (95.1+) Weight Classes for "KIDS" (Female)	Novice 0 - 1 year
"9 and under Female"	GNF-15 * Female * 14-17 * Light (-105.1)
Novice 0 - 1 year	GNF-16 * Female * 14-17 * Welter (-115.1)
GNF-1 * Female * $\leq 9 * \text{Fin}(-55.0)$	GNF-17 * Female * 14-17 * Light Middle (-125.1)
GNF-2 * Female * <= 9 * Fly (-65.0)	GNF-18 * Female * 14-17 * Middle (-135.1) GNF-19 * Female * 14-17 * Light Heavy (-145.1)
GNF-3 * Female * <= 9 * Bantam (-75.0)	GNF-19 * Female * 14-17 * Light Heavy (-145.1) GNF-20 * Female * 14-17 * Heavy (-155.1)
GNF-4 * Female * <= 9 * Feather (-85.1)	GNF-21 * Female * 14-17 * Cruiser (-165.1)
GNF-5 * Female * <= 9 * Light (-95.1)	GNF-22 * Female * 14-17 * Super Heavy (165.1+)
GNF-6 * Female * \leq 9 * Welter (95.1+)	Experience 1+ year of experience
Experience 1+ year of experience GEF-1 * Female * <= 9 * Fin (-55.0)	GEF-15 * Female * 14-17 * Light (-105.1)
GEF-2 * Female * <= 9 * Fly (-65.0)	GEF-16 * Female * 14-17 * Welter (-115.1)
GEF-3 * Female * <= 9 * Bantam (-75.0)	GEF-17 * Female * 14-17 * Light Middle (-125.1)
GEF-4 * Female * <= 9 * Feather (-85.1)	GEF-18 * Female * 14-17 * Middle (-135.1) GEF-19 * Female * 14-17 * Light Heavy (-145.1)
GEF-5 * Female * <= 9 * Light (-95.1)	GEF-19 * Female * 14-17 * Light Heavy (-145.1) GEF-20 * Female * 14-17 * Heavy (-155.1)
GEF-6 * Female * <= 9 * Welter (95.1+)	GEF-21 * Female * 14-17 * Cruiser (-165.1)
W.:-Lt Classes & "UDBLOD" (M.L.)	GEF-22 * Female * 14-17 * Super Heavy (165.1+)
Weight Classes for "JUNIOR" (Male) "10-13 year old Male"	
Novice 0 - 1 year	WOMEN "GI" Weight Classes for "Adults".
GN-7 * Male * 10-13 * Bantam (-85.1)	"18+ years" "Novice", "Experience", "Advance"
GN-8 * Male * 10-13 * Feather (-95.1)	Ex: GWN (Novice), GWE (Experience), GWA (Advance)
GN-9 * Male * 10-13 * Light (-105.1)	NOVICE (0-1 year): GWN1 - 120 lbs. & under
GN-10 * Male * 10-13 * Welter (-115.1)	GWN1 - 120 lbs. & under GWN2 - 120.1 - 135 lbs.
GN-11 * Male * 10-13 * Light Middle (-125.1)	GWN2 - 120.1 - 155 108. GWN3 - 135.1 - 150 lbs.
GN-12 * Male * 10-13 * Middle (-135.1)	GWN4 - 150.1 - 170 lbs.
GN-13 * Male * 10-13 * Light Heavy (-146.1) GN-14 * Male * 10-13 * Heavy (145.1+)	GWN5 - 170.1 lbs. & Over
Experience 1+ year of experience	EXPERIENCE (1-3 year):
GE-7 * Male * 10-13 * Bantam (-85.1)	GWE1 - 120 lbs. & under
GE-8 * Male * 10-13 * Feather (-95.1)	GWE2 - 120.1 - 135 lbs.
GE-9 * Male * 10-13 * Light (-105.1)	GWE3 - 135.1 - 150 lbs. GWE4 - 150 l - 170 lbs
	GWE4 - 150.1 - 170 lbs.

WOMEN Weight Classes for "Masters" "35+ years" "Novice", "Experience, "Advance" Ex: GWMN (Novice), GWME (Experience), **GWMA** (Advance) NOVICE (0-1 year): GWMN1 - 120 lbs. & under GWMN2 - 120.1 - 135 lbs. GWMN3 - 135.1 - 150 lbs. GWMN4 - 150.1 - 170 lbs. GWMN5 - 170.1 lbs. & Over **EXPERIENCE (1-3 year):** GWME1 - 120 lbs. & under GWME2 - 120.1 - 135 lbs. GWME3 - 135.1 - 150 lbs. GWME4 - 150.1 - 170 lbs. GWME5 - 170.1 lbs. & Over **ADVANCE (3+ years):** GWMA1 - 120 lbs. & under GWMA2 - 120.1 - 135 lbs. GWMA3 - 135.1 - 150 lbs. GWMA4 - 150.1 - 170 lbs. GWMA5 - 170.1 lbs. & Over MEN Weight Classes for "Adults". "18 + years" "Novice", "Experience", "Advance" Ex: GMN (Novice), GME (Experience), GMA (Advance) NOVICE (0-1 year): GMN-1 - 130 lbs. & under GMN-2 - 130.1 - 150 lbs. GMN-3-150.1 - 170 lbs. GMN-4 - 170.1 - 185 lbs. GMN-5 - 185.1 - 200 lbs. GMN-6 - 200.1 - 220 lbs. GMN-7 - 220.1 lbs. & Over **EXPERIENCE (1-3 year):** GME-1 - 130 lbs. & under GME-2 - 130.1 - 150 lbs. GME-3-150.1 - 170 lbs. GME-4 - 170.1 - 185 lbs. GME-5 - 185.1 - 200 lbs. GME-6 - 200.1 - 220 lbs. GME-7 - 220.1 lbs. & Over ADVANCE (3+ years): GMA-1 - 130 lbs. & under GMA-2 - 130.1 - 150 lbs. GMA-3 - 150.1 - 170 lbs. GMA-4 - 170.1 - 185 lbs. GMA-5 - 185.1 - 200 lbs. GMA-6 - 200.1 - 220 lbs. GMA-7 - 220.1 lbs. & Over MEN Weight Classes for "Masters" "35+ years" "Novice", "Experience", "Advance" Ex: GMMN (Novice), GMME (Experience), GMMA (Advance) NOVICE (0-1 year): GMM1 - 160 lbs. & under GMM2 - 160.1 - 180 lbs. GMM3 - 180.1 - 200 lbs. GMM4 - 200.1 lbs. & Over **EXPERIENCE (1-3 year):** GMM1 - 160 lbs. & under GMM2 - 160.1 - 180 lbs. GMM3 - 180.1 - 200 lbs. GMM4 - 200.1 lbs. & Over ADVANCE (3+ years): GMM1 - 160 lbs. & under GMM2 - 160.1 - 180 lbs. GMM3 - 180.1 - 200 lbs. GMM4 - 200.1 lbs. & Over

SPORT MMA

BASIC RULES (Download complete rules @www.TNTGrappling.com) SAFETY EQUIPMENT ALLOWED:

- Combined foot & shin protectors only.
- Gloves must be MMA approved open finger gloves
- Mouth guard and groin protector are mandatory.

• Knee & elbow pads are not permitted. Neither is strapping of any kind which can cause grip advantage.

• MMA Shorts with draw string or martial arts type pants. Competitors must wear a T-Shirt or rash guards when competing.

• No "grease? (Vaseline) is allowed to be applied to any part of the fighter.

HYGIENE RULE: All competitors must wear a clean competition uniform (shorts, shirt, etc.). If a referee feels this criteria has not been met, he will not allow the competitor to compete. Please wear clean clothing

ALLOWED TECHNIQUES:

STRIKES - HANDS:

• All punching techniques are allowed to the front of the body (standing or on the ground). NOT THE SPINE, KIDNEYS OR BACK OF THE HEAD REGION

• All hand techniques are legal to the body.

• NO HEAD CONTACT ALLOWED

NO STRIKES TO THE HEAD ON THE GROUND **STRIKES – LEGS & FEET:**

• All kicking techniques are allowed. NO STRIKES TO THE KNEES, WAIST, BACK, BACK OF HEAD

OR DOWNED OPPONENT SHOOT & TAKE DOWNS:

• Any attempt at executing a takedown or Shoot must be done so with the primary motive to go to ground as quick as possible. Any attempt to walk with the lifted opponent or raise the opponent higher off the ground than is deemed necessary to execute a safe take down will be considered a serious foul with a high probability of immediate disqualification. No exception to this rule will be allowed under any circumstance.

- No "spearing? or dive tackling is permitted.
- No slamming of the opponent is allowed.
- No going to ground with the intent of landing on top of the opponent is allowed.
- Hip throws are permitted.

All prevention necessary must be taken to not attempt to have you opponent fall on his/head or attempt to drop the opponent that their back of neck or head falls to the ground.
 You are allowed to pull opponent towards you when going to ground.
 GRAPPLING – SUBMISSIONS & LOCKS:

• WAYS TO WIN: Submission, whether given by tapping or verbally. It is VERY important that all competitors understand how to "Tap Out" when caught in a submission technique. Tapping out can be done either verbally or through a physical tap. Competitors can tap with their hands, feet, or even a nod of the head. This "Tapping" is a conscious admission of loss or surrender to an opponent. Referee Stoppage (TKO, cuts, feels fighter is not capable of defending himself), Doctor Stoppage, Corner throwing in the towel, Referee Decision, Disqualification, Forfeit, No Contest. If the fight does not end by submission or by points, the referee will choose the winner based on the Decision Making Criteria included in this document. If a match is considered a "Draw? by the referee, there will be one-minute overtime. Referee will choose a winner in every match should it not end by submission or points.

• All submission techniques are legal for adults with the following exception; No neck cranks or knee straight ankle locks where the leg crosses the body (reaping of knee).

• NO LEG LOCKS!.

• OTHER FOULS: Fighters are not allowed to grab and use their opponents' clothing. Attacks to the front of the windpipe (i.e. finger in throat), eyes (elbows, palms, fingers, etc.) or groin. No pushing the palm or elbow directly into the nose. No dropping or slamming an opponent on his head. No slamming from the Guard position. eye gouging, fish hooking, biting, hair pulling, pinching, twisting of skin, sticking a finger into an opponent's cut, small joint manipulation (finger or toe locks), and putting a finger into any orifice are all FOULS and grounds for disqualification. No interference by a corner with any official or fighter. No throwing an opponent off the mat. No unsportsmanlike conduct. The Boston Crab technique is not allowed. Any intentional use of an illegal technique or act of poor sportsmanship will result in the immediate ejection of those competitors/spectators.

• SCISSOR TAKEDOWN – When initiating a scissor takedown, at least one hand must be on the ground when applying the takedown.

• Adult's and Women's divisions only. Toe hold, knee bar and straight ankle locks are allowed. These are the only 3 leg locks permitted in Sport MMA

SPORT MMA - Division Code:

Skill Levels:

Kids Ages 9 under (male & female) Juniors Ages 10 - 13 (male & female) Juniors Ages 14 - 17 (male & female) Adults & Seniors (male & female) Weight Classes for "KIDS" (Male). "9 and under Male" SM-1 9 under Male * Fly (-55) SM-2 9 under Male * Feather (-65) 9 under Male * Bantum (-75) SM-3 SM-4 9 under Male * Fin (-85) 9 under Male * Fly (-95) SM-5 SM-6 9 under Male * Feather (96+) Weight Classes for "KIDS" (Female). "9 and under Female" 9 under Female * Fly (-55) SMF-1 SMF-2 9 under Female * Feather (-65) SMF-3 9 under Female * Bantum (-75) SMF-4 9 under Female * Fin (-85) SMF-5 9 under Female * Fly (-95) SMF-6 9 under Female * Feather (96+) Weight Classes for "JUNIOR" (Male) "10-13 year old Male" 10-13 * Male * Bantum (-85) SM-7 SM-8 10-13 * Male * Light (-95) SM-9 10-13 * Male * Super Light (-105) SM-10 10-13 * Male * Light Welter (-115) 10-13 * Male * Bantum (-125) SM-11 SM-12 10-13 * Male * Light (-135) SM-13 10-13 * Male * Super Light (-145) 10-13 * Male * Light Welter (146+) SM-14 Weight Classes for "JUNIOR" (Female) "10-13 years old Female" SMF-7 10-13 * Female * Bantum (-75) 10-13 * Female * Light (-85) SMF-8 10-13 * Female * Super Light (-95) SMF-9 SMF-10 10-13 * Female * Light Welter (-105) SMF-11 10-13 * Female * Bantum (-115) SMF-12 10-13 * Female * Light (-125) SMF-13 10-13 * Female * Super Light (-135) SMF-14 10-13 * Female * Light Welter (136+) Weight Classes for "TEENS" (Male) "14-17 years old" SM-15 14-17 * Male * Welter (-125) SM-16 14-17 * Male * Light Middle (-135) SM-17 14-17 * Male * Middle (-145) SM-18 14-17 * Male * Super Middle (-155) SM-19 14-17 * Male * Light Heavy (-165) SM-20 14-17 * Male * Heavy (-175) SM-21 14-17 * Male * Cruiser (-185) SM-22 14-17 * Male * Super Heavy (186+) Weight Classes for "TEENS" (Female) "14 and 17 years old" SMF-15 14-17 * Female * Welter (-105) SMF-16 14-17 * Female * Light Middle (-115) 14-17 * Female * Middle (-125) **SMF-17** 14-17 * Female * Super Middle (-135) SMF-18 14-17 * Female * Light Heavy (-145) SMF-19 14-17 * Female * Heavy (-155) SMF-20 SMF-21 14-17 * Female * Cruiser (-165) SMF-22 14-17 * Female * Super Heavy (165+) WOMEN Weight Classes for "Adults". "18+ years" SMW1 - Women's Lightweight: (135 lb. & Under) SMW2 - Women's Middleweight: (135.1 - 150 lb. SMW3 - Women's Light Heavyweight: (150 lb. & Above) WOMEN Weight Classes for "Masters". "35+ years" SMWM1 - Women's Welterweight: (135 lb. and under) SMWM2 - Women's Middleweight: (136 – 145 lb.) SMWM3 - Women's Light Heavyweight: (146 lb. & Above) MEN Weight Classes for "Adults". "18 + years"

Continuous Sparring Rules at a Glance

Definition:

* You can download complete rules at TKOLeague.com

A Leg and Full Body Light Contact (No Head) Fighting in a Continuous Manner. Under no circumstances should light contact continuous fighting simulates full contact kickboxing. Utilizing well-controlled techniques, ring craftsmanship and combination skills, competitors should attempt to "outscore" rather than "overpower" their opponent. Competitors will fight continuously until the referee's command to "STOP/BREAK". Techniques should not "strike through" or "push through" the target. Striking with excessive contact, or uncontrolled striking of any kind will lead to disqualification. Emphasis must be placed on both punching and kicking techniques. Punching or "boxing" only to body or leg (Above the knee), for an extended period of time without throwing kicks will downgrade the judge's evaluation of your performance. Each match is carried out with running time. The referee and judges will evaluate the relative effectiveness of each fighter based on the number, quality and variety of scoring strikes, defense and conditioning. Rules violations (whether penalized by the referee or not) will downgrade the judges evaluation of the offending fighter. The three officials will determine the winner of each match by majority decision.

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Equipment Needed:	Skill Levels:	Weight Classes for "TEENS" (Female)
• Adult divisions: mouth-guard, Head Gear, 10oz gloves or larger, groin pro-	Kids Ages 9 (male & female)	"14 and 17 years old" CSF-15 14-17 * Female * Welter (-105)
tection, shin/instep guards.	Juniors Ages 10 - 13(male & female Juniors Ages 14- 17 (male & female	CSF-15 14-17 * Female * Welter (-105) CSF-16 14-17 * Female * Light Middle
• Teen & Junior divisions: mouth-guard, Head Gear, 10oz gloves or larger,	Adults& Seniors (male & female)	(-115)
groin protection, shin/instep guards.		CSF-17 14-17 * Female * Middle (-125)
Shorts or pants and school tshirt/rash guard or Martial Arts Uniform must	Weight Classes for "KIDS" (Male).	CSF-18 14-17 * Female * Super Middle
be worn.	"9 and under Male"	(-135)
Weigh-in: Weigh-in is not required at Qualifiers. To insure fairness, a re-	CS-1 9 under Male * Fly (-55)	CSF-19 14-17 * Female * Light Heavy
quest can be ask during check-in. Only at State you will need to make	CS-2 9 under Male * Feather (-65)	(-145)
weight. All competitors must weigh at scheduled time. If a competitor	CS-3 9 under Male * Bantum (-75)	CSF-20 14-17 * Female * Heavy (-155)
missed the weigh-in time, weigh-in will take place at the time when the	CS-4 9 under Male * Fin (-85) CS-5 9 under Male * Fly (-95)	CSF-21 14-17 * Female * Cruiser (-165)
competitor is called to compete. If you do not make weight, you will lose	CS-5 9 under Male * Fly (-95) CS-6 9 under Male * Feather (96+)	CSF-22 14-17 * Female * Super Heavy (165+)
your seeding, and moved up to the appropriate division as an unseeded		()
"wild card" player.	Weight Classes for "KIDS" (Female).	WOMEN Weight Classes for "Adults".
Time and Rounds Two (2) - Two (1) minute rounds with a 30 second break.	"9 and under Female"	"18+ years"
If both Fighter wins each round, a 3 rd round of 30 second is needed. Head	CSF-1 9 under Female * Fly (-55)	CSW1 - Women's Lightweight: (135 lb.
judge will add a judge for the 3 rd round to insure no ties.	CSF-2 9 under Female * Feather (-65)	& Under)
Weight Divisions and Weigh-in Procedures See 'Divisions' listing on website	CSF-3 9 under Female * Bantum (-75)	CSW2 - Women's Middleweight: (135.1
and in event program.	CSF-4 9 under Female * Fin (-85)	- 150 lb.
Coaching: Coaching is allowed on both side of the ring. Coaches are not	CSF-5 9 under Female * Fly (-95) CSF-6 9 under Female * Feather (96+)	CSW3 - Women's Light Heavyweight: (150 lb. & Above)
allowed to badger or yell at judges. The competitor's coach can also make	con o o under remaie i reather (50+)	
the decision to forfeit a fight by calling time, and informing the head judge	Weight Classes for "JUNIOR" (Male)	WOMEN Weight Classes for "Masters"
to forfeit the fight.	"12-14 year old Male"	"35+ years"
Legal Target Areas The following parts of the body may be attacked using	CS-7 10-13 * Male * Bantum (-85)	CSWM1 - Women's Welterweight: (135
the authorized fighting techniques:	CS-8 10-13 * Male * Light (-95)	lb. and under)
 Torso – front and side 	CS-9 10-13 * Male * Super Light (-105)	CSWM2 - Women's Middleweight: (136
 Legs – Inside and outside (above knee) 	CS-10 10-13 * Male * Light Welter (-115)	- 145 lb.)
 Feet – only for sweeping (foot to foot) 	CS-11 10-13 * Male * Bantum (-125) CS-12 10-13 * Male * Light (-135)	CSWM3 - Women's Light Heavyweight: (146 lb. & Above)
Legal Techniques – Scoring Both hand and foot strikes should be used. In	CS-13 10-13 * Male * Super Light (-135)	
evaluating each fighter's performance the judges will give more credit to	CS-14 10-13 * Male * Light Welter (146+)	MEN Weight Classes for "Adults".
the athlete that is effective with a balanced attack of kicks and punches		"18 + years"
thrown in combination. Punching or "boxing" only for an extended period of	Weight Classes for "JUNIOR" (Female)	CSM1 - Men's Lightweight: (175 lb. and
time without throwing kicks may be cause for penalization or may down-	"10 and 13 years old Female"	under)
grade the judge's evaluation of a fighter's performance. The authorized	CSF-7 10-13 * Female * Bantum (-75)	CSM2 - Men's Middleweight: (175.1 –
striking area of the hand or foot may only make "Clean/ Controlled" Light	CSF-8 10-13 * Female * Light (-85) CSF-9 10-13 * Female * Super Light (-95)	190 lb.) CSM3 - Men's Heavyweight: (190 lb. &
contact. The fighter must be looking at the point of contact when executing	CSF-10 10-13 * Female * Light Welter	Above)
the technique. All techniques must be well executed. Weak techniques or	(-105)	····-/
techniques that simply touch or brush or push an opponent will not be	CSF-11 10-13 * Female * Bantum (-115)	MEN Weight Classes for "Masters".
scored. Excessive contact, mauling, pushing or rough-housing will be	CSF-12 10-13 * Female * Light (-125)	"35+ years"
grounds for penalization, downgrading in the judges evaluation and/or dis-	CSF-13 10-13 * Female * Super Light	CSMM1 - Men's Lightweight: (175 lb.
qualification. (it is not allowed to touch the floor with any part of the body	(-135)	and under)
except the feet).	CSF-14 10-13 * Female * Light Welter	CSMM2 - Men's Middleweight: (175.1 – 190 lb.)
HAND TECHNIQUES:	(136+)	CSMM3 - Men's Heavyweight: (191 lb.
The following hand techniques may be applied:	Weight Classes for "TEENS" (Male)	& Above)
Combination of no more than 3 consecutive punches	"14 and 17 years old"	-,
All kind of fighting punches.	CS-15 14-17 * Male * Welter (-125)	
FOOT, LEG TECHNIQUES:	CS-16 14-17 * Male * Light Middle	
Combination of no more than 3 consecutive kicks.	(-135)	odidas
Front kick (no leg)	CS-17 14-17 * Male * Middle (-145)	Free Mouthpiece
• Sidekick (no leg)	CS-18 14-17 * Male * Super Middle	
Roundhouse kick	(-155) CS-19 14-17 * Male * Light Heavy (-165)	
Heel kick (sole of the foot only)	CS-20 14-17 Male * Heavy (-105)	
Crescent kick	CS-21 14-17 Male * Cruiser (-185)	
 Axe kick (sole of the foot only) 	CS-22 14-17 * Male * Super Heavy	
• Jump kicks	(186+)	
THROWING TECHNIQUES:		
 Foot sweeps (foot to foot – ankle/foot level only) 		

TKO STICK COMBAT INVITATIONAL ESKRIMA – KALI – ARNIS TOURNAMENT

All Sport Karate, Eskrimadors and Filipino Martial Arts enthusiasts around the Texas area, you are formally invited to an open event that brings all practitioners of Filipino Martial Arts under one roof. It doesn't matter what style or system you practice, you are invited to join us for one day of stick combat competition. This is a TKO Qualifier and all winners 1st-3rd place will be invited to the TKO STATE FINALS in November!



SINGLE STICK COMBAT RULES

Must use one hand to strike

Required Gear

We will provide gear unless they have their own. Other similar escrima sticks must be checked by the official for approval. Action Flex escrima sticks, headgear and gloves from Century. (NO Wood Escrimas allowed). Actionflex escrima stick will be the official gear. Sizes are 28 inches for teens/adults and 24 for the kids 11 & under.

Legal Targets

The entire body with the exception of the groin, stab to the eyes, and any neck area not covered by the headgear.

Points

- *10 points or 2 minute rounds
- *Max of 3 points at any one time.
- *1 point for strike to legal target area
- *2 points for a strike to the head.

*A combination strike technique (body & head strike consecutive), the higher scoring strike will be counted.

*Add one point for any successful jumping technique

*1 point for strike to the hand only if the opponents is disarmed as well as dropped weapon penalty. So a total of 2 points awarded. (No point for strike to the hand and not disarmed)

Dropped Weapons

1 point awarded to competitor if opponent drops the weapon. Procedure: confirm drop, award point for drop, then call for points if necessary. "Drop penalty" is in effect from bow in to bow out. A scoring strike is worth 0 points if the weapon is dropped <u>during their strike</u>.

Contact:

Strikes must be effective and under control. They need to be solid hits, no blind strikes. NO Ground Fighting but with the exception of One knee/hands on ground is allowed.

Warnings and Penalties

(Head Gear, Hand Gear and Stick provide) **"SC"** for Stick Combat. Disqualification if weight not met

SINGLE STICK COMBAT POINT SPARRING

SC-1	9 under	Super Fly	50-	(m/f)
SC-2	9 under	Fly	60-	(m/f)
SC-3	9 under	Light	70-	(m/f)
SC-4	9 under	Middle	80-	(m/f)
SC-5	9 under	Heavy	80+	(m/f)
SC-6	10-17	Super Fly	95-	(m)
SC-7	10-17	Fly	110-	(m)
SC-8	10-17	Light	125-	(m)
SC-9	10-17	Middle	140-	(m)
SC-10	10-17	Heavy	165-	(m)
SC-11	10-17	Super Hvy	165 +	(m)
SC-12	10-17	Super Fly	95-	(f)
SC-13	10-17	Fly	110-	(f)
SC-14	10-17	Feather	125-	(f)
SC-15	10-17	Light	140-	(f)
SC-16	10-17	Middle	165-	(f)
SC-18	18 +	Light	185-	(m)
SC-19	18 +	Heavy	185 +	(m)
SC-20	18 +	All Weights		(f)
SC-21	35+	All Weights		(m)